

Fig 1: gui output

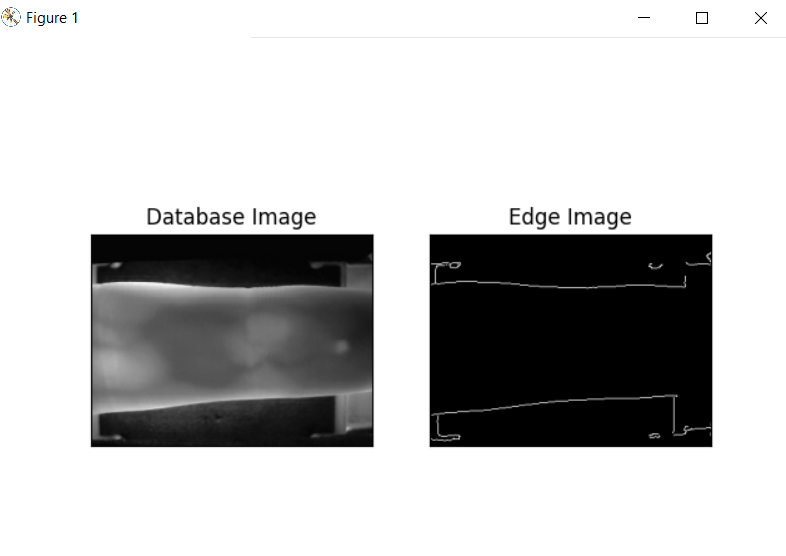


Fig 2: canny edge output